

MONDAY at 360|Flex

In the Lonetree Room - Another Option For Your Schedule

10:50-12:00 **Stealth: Building Components for Flash - 200**

TYLER WRIGHT

Stealth is a powerful component set for the Flash developer. As a full-featured component framework Stealth is engineered to make your UI smaller, faster and easier to design in order to meet the demands of next generation apps and devices. Come meet Stealth and see this unique framework in action, enhancing Flash with a more powerful UI toolset. Realize how easy it is to build your web, game or mobile UI using Flash Pro components or Flash Builder's MXML. Then see how you can get started with this opensource library.

1:30 - 2:00 **Wrestling With The Beast: The AdvancedDataGrid**

DREW SHEFMAN

After spending 4+ month customizing the AdvancedDataGrid (ADG), come learn some of its dirty little secrets. The session will be split into two themes: details and gotchas for bending the ADG to your will, and architecting the ADG for long term maintenance and multi-project support. Some of the topics will include lazy loading based on visible rows, custom hierarchical dataProviders with toggable grouping, fully styled cell rendering, finite focus control and cell editing, manipulating column preferences, and application wide grid creation factories.

2:10 - 2:40 **Developing for the Blackberry Playbook Tablet**

NILS THINGVALL

With the new crop of AIR-Friendly tablets popping up, opportunities abound for enterprising Flash developers. RIM's Blackberry Playbook is a new contender in the tablet fight, and you can build apps for it from AIR code. The Playbook is definitely AIR-focused. Get your workspace set up for the Playbook, become familiar with the SDK, learn to use the simulator, start your development for the Playbook, and get tips for working towards having your Playbook app easily become an AIR, web, or mobile app.

2:50 - 4:00 **Frameworks Are Bad, OK?**

JUSTIN MCLEAN

Talking about the dangers of framework use, the issues you run into when using them and reasons why/when not to use them. And of course also when they are useful and how to use them effectively. I'll go into a bit of teaching theory (Dreyfus model), Lmode vs Rmode thinking, what it takes to become an expert at something and why coders of different skills have different needs/work differently. My controversial view will be that reliance on frameworks and how they are typically used stops developers/coders gaining real experience and skills.

4:10 - 5:20 **Get Down n' Dirty with Mobile Flex 4.5 Projects**

JOSEPH LABRECQUE

This session will explore the mobile Flex framework from the perspective of a project currently in development for the University of Denver targeting Google Android, Apple iOS, and the Blackberry Tablet OS. Joseph will discuss workflow differences when moving from desktop to mobile, and perform a detailed overview of the project in the current state of development. We'll also discuss differences and problems that can occur when building and deploying for a variety of mobile platforms; particularly Android and Tablet OS.



USER GROUP



@rmaug

RIMAUUG Unconference Schedule

Hey ... We're also doing a Birds of a Feather Session on Tuesday
"Open Screen Project: Views From the Trenches" @ 7PM in the Lonetree Room